

For the first time in NSW, we are using the Navlight electronic punching system at the Lake Macquarie Rogaine, 19 August 2006.

This system has been used successfully in NZ, Queensland, Victoria and the ACT. Participants have been delighted to receive 'instant' results at the finish.

As a test for this event, the system will operate alongside the traditional punches and cards. We ask you to use both. You will be provided with one punch card per team and one electronic tag per team.

Here's how it works:

Your tag: you be given an electronic tag at registration. This will be attached with a security wristband, to you or one of your team members.

It will be 'punched' by administration staff to show that you have registered.

Punching: at each checkpoint, punch your card as usual, AND use the electronic punch.

This is what the punch looks like:

To punch, insert the punch into the tag as shown below:



A red light will flash to show that your visit has been registered on the tag. This will happen within half a second.

There will be punches available at the start area so you can try this out.

At the finish: admin staff will be on hand with 'Finish' punches to register your finish time on your tag (only when all your team arrive at the finish). Admin staff will then cut the wristband and take your tag.

- ⇒ Wait at the finish area to receive your printed record of checkpoints visited and final score.
- ⇒ Check that you agree with the score shown. If not, please contact administration staff.
- ⇒ Please be sure to hand in your tag at the finish!

Hash House visits during the event: if you visit the hash house during the event, please hand your card in to Admin. Your tag will also be punched to show you are 'in'. When you collect your card to go out again, your tag will be punched again at Admin to show you have gone back out.

Scoring: in the first instance, we will use the electronic system to calculate your score. If there is a problem with the system, or you forget to use the electronic system at a checkpoint, or there is a dispute about your score, then we will use the punch card to determine your score. You will not be permitted to claim some checkpoints from the tag and some from the punchcard. The traditional punchcard is the final determinant of your score in case of dispute.